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## ***A & A GAME ENGINEERING PRODUCT SUPPORT***

Product Support sheets come in the following types:

- Clarifications – these are more general clarifications about game play in response to questions from players.
- Corrections and Amendments – these include corrections to errors in game data, typing errors, and mistakes in game play that have come to light. These may come in two alternatives:
  - applicable to the most recent edition.
  - applicable to previous editions. These items will all have been incorporated into the latest edition on sale.
- New Rules – These rules will have been developed in response to requests from players. They may also have been developed from House Rules (see below).
- House Rules and player suggestions. House rules that are tested and work well may be incorporated into the basic rules if the author(s) approve.

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## ***TURN TEMPLATES***

**FOR USE WITH SCRAMBLE, STRINGBAGS AND FOX TWO**

27 JUNE 2020

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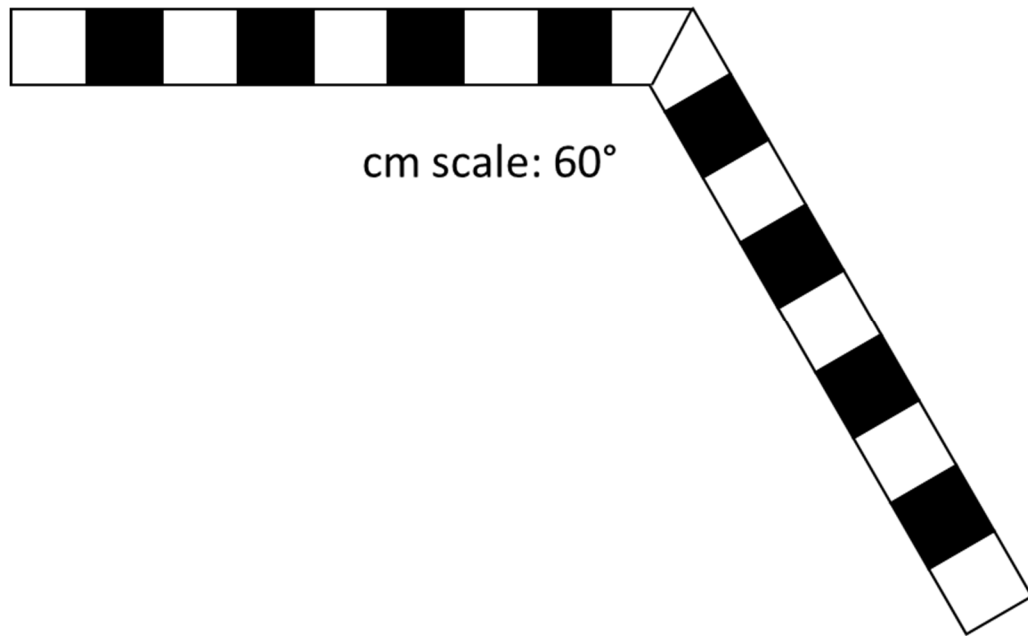
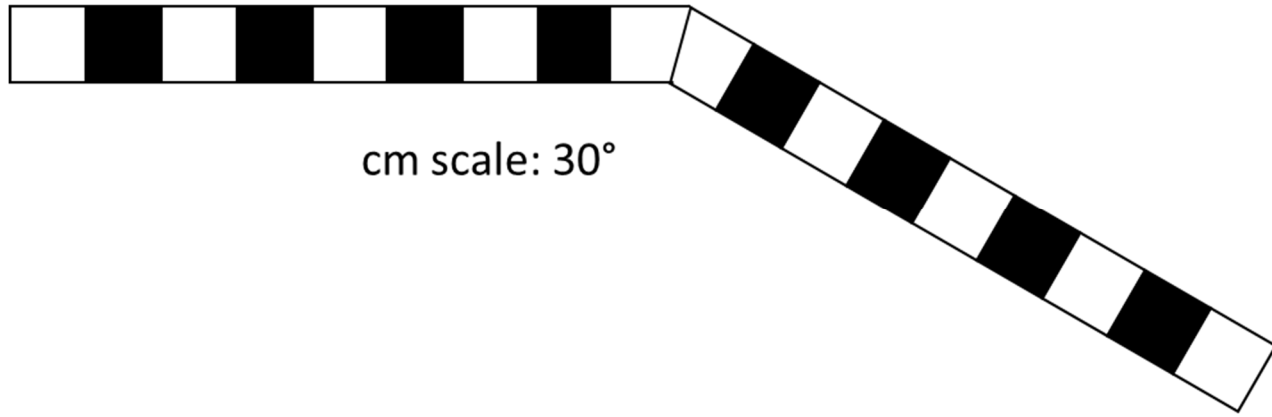
A helpful reader approached us recently regarding Turn Templates for Scramble. In our more recent publications we have tended to provide as much support material as possible with the rules and as downloads in our Rules Support Packages.

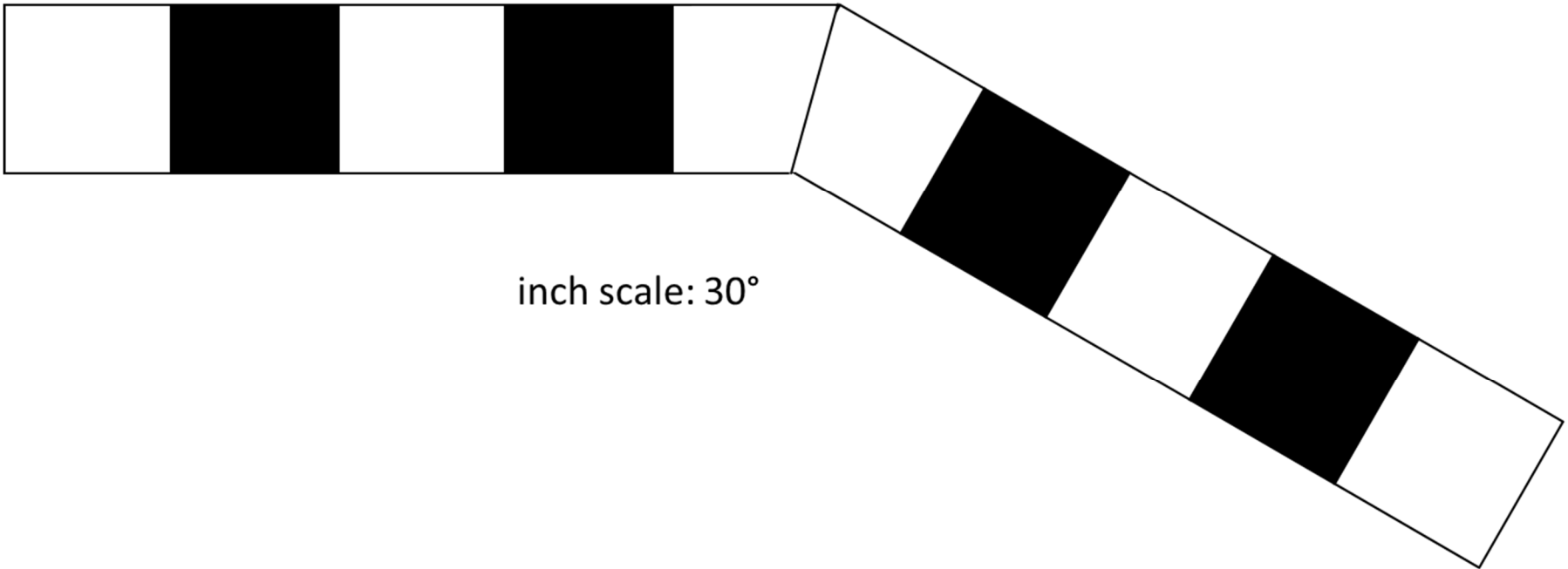
When Scramble was written originally (a very long time ago) we did not really think about turn templates, assuming that readers would make one out of card.

So, it is time to rectify this omission, and the attached pages have templates with the turn angles of 30° and 60° for use with the different movement scales you might want to use, either in centimetres or inches.

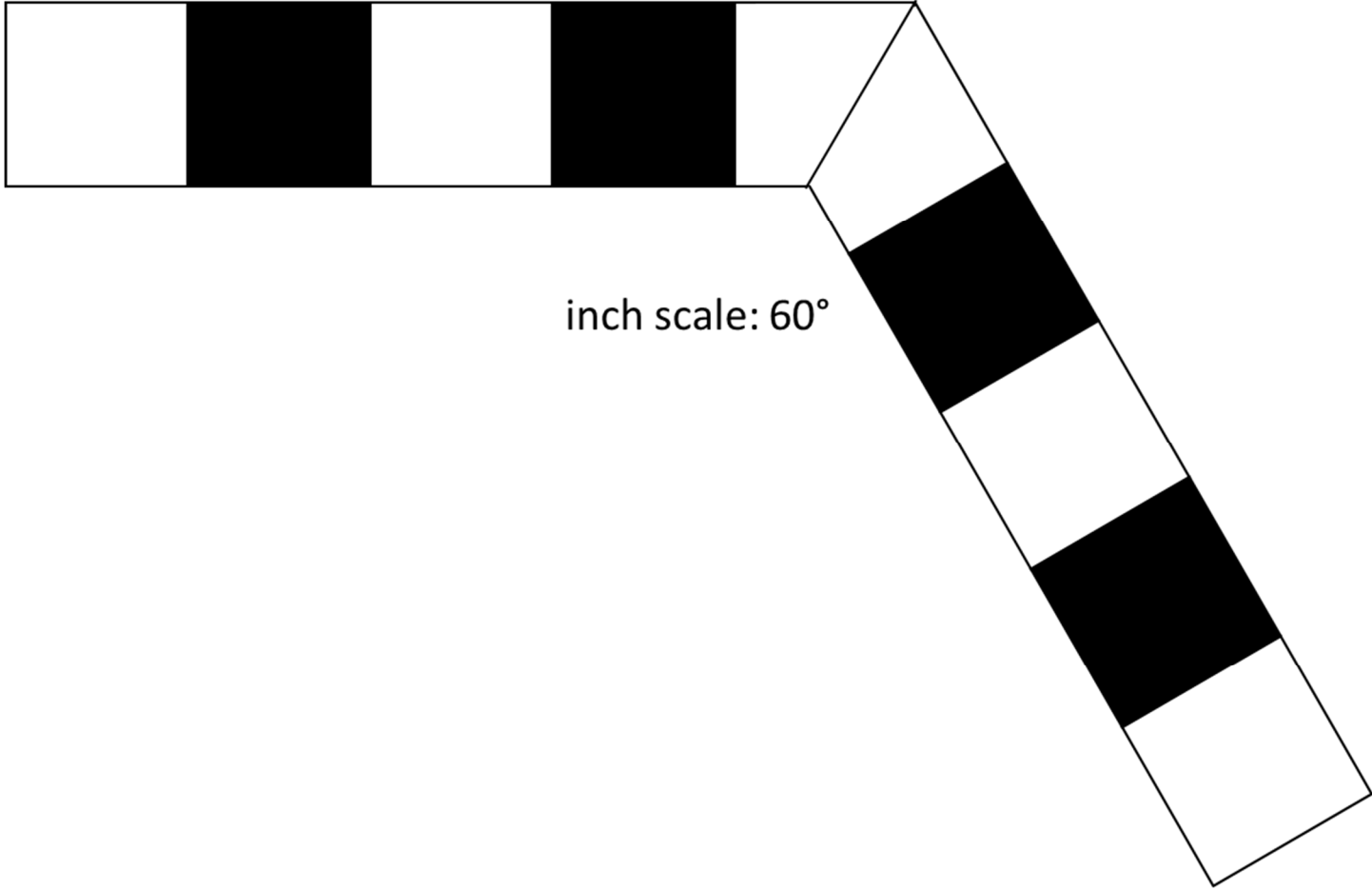
They can be used as described in the rules, place the base of the aircraft at the outer point of the angle and move it round the corner by the MVR rating of the aircraft.

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inch scale: 30°



inch scale: 60°