

---

---

# *PERFIDIOUS ALBION*

## RULES SUPPORT PACKAGE

DATE: 9 APRIL 2014

---

### *Preamble*

The Rules Support package incorporates the following items:

A set of Game Play Templates for

- Fort Targets
- Bombardment Target #1 – Commerce Raid
- Standard Torpedo Template
- Bombardment Target #2 – Shore Bombardment
- Double Torpedo Template
- Turning Circles and “Move Stick”

A Set of blank Ship Record Sheets.

---

# PERFIDIOUS ALBION TEMPLATES

## Forts

Arrows denote risk of Flash Fire to magazines.

	1	2	3	4	5	6	7	8	9	10
1	FIRE									FIRE
2										
3			BB 5 ↓		FF 3	FF 3 ↓		BB 5 ↓		
4			6 ↓		6	6 ↓		6 ↓		
5			MAG		POWER	MAG		MAG		
6										

Structure: 

16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
----	----	----	----	----	----	----	---	---	---	---	---	---	---	---	---

FIRE	FIRE	FIRE	EXP
------	------	------	-----

	1	2	3	4	5	6	7	8	9	10
1	FIRE									FIRE
2										
3			E 2	C 4 ↓	C 4 ↓	C 4 ↓	C 4 ↓	E 2		
4			4	5 ↓	5 ↓	5 ↓	5 ↓	4		
5			TORP	MAG	MAG	MAG	MAG	POWER		
6										

Structure: 

18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
----	----	----	----	----	----	----	----	----	---	---	---	---	---	---	---	---	---

FIRE	FIRE	FIRE	EXP
------	------	------	-----

	1	2	3	4	5	6	7	8	9	10
1	FIRE									FIRE
2										
3		Q	D 5 ↓	D 5 ↓	Q	Q	D 5 ↓	D 5 ↓	Q	
4		4	5 ↓	5 ↓	5	5	5 ↓	5 ↓	5	
5			MAG	MAG		POWER	MAG	MAG		
6										

Structure: 

24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	---	---	---	---	---	---	---	---	---

FIRE	FIRE	FIRE	EXP
------	------	------	-----

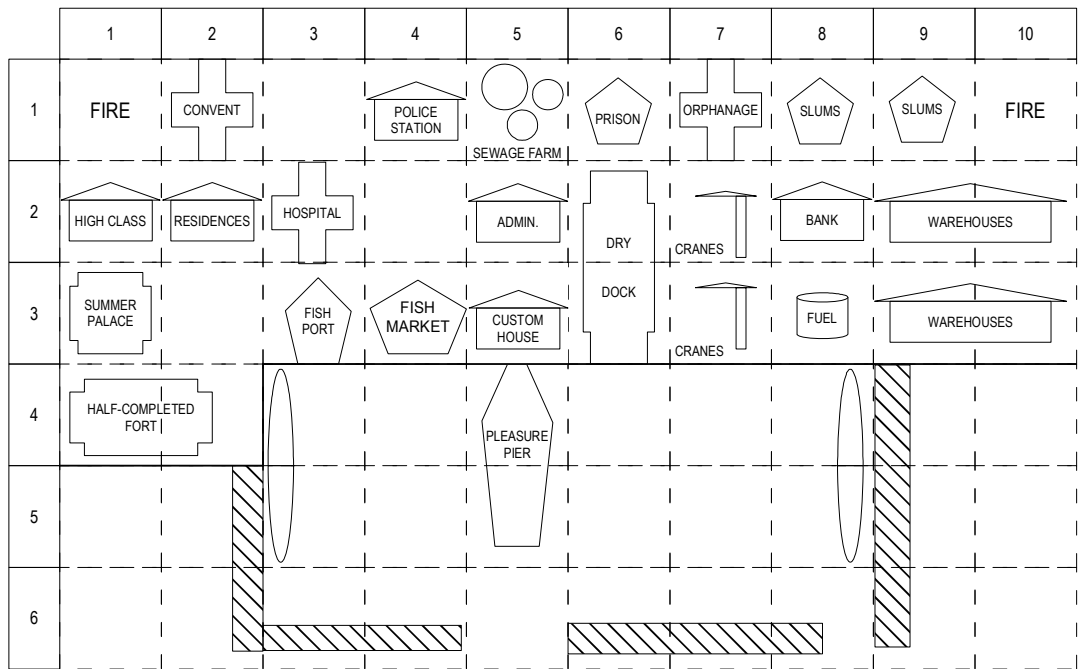
	1	2	3	4	5	6	7	8	9	10
1	FIRE									FIRE
2										
3				Q	A 6 ↓	Q	A 6 ↓	Q		
4				5	6 ↓	Q 6	6 ↓	5		
5					MAG	POWER	MAG			
6										

Structure: 

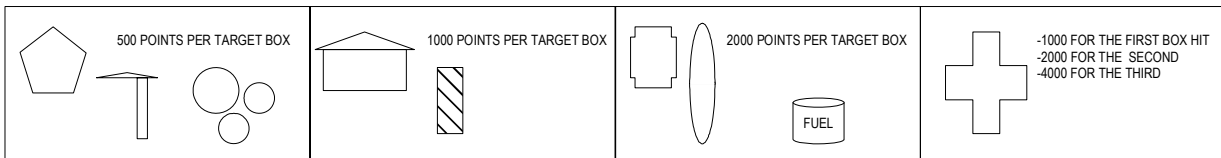
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
----	----	----	----	----	----	---	---	---	---	---	---	---	---	---

FIRE	FIRE	FIRE	EXP
------	------	------	-----

## Bombardment Target #1 (Commerce Raid)



SHORE TARGETS DO NOT BENEFIT FROM BOW OR STERN RAKE MODIFIERS

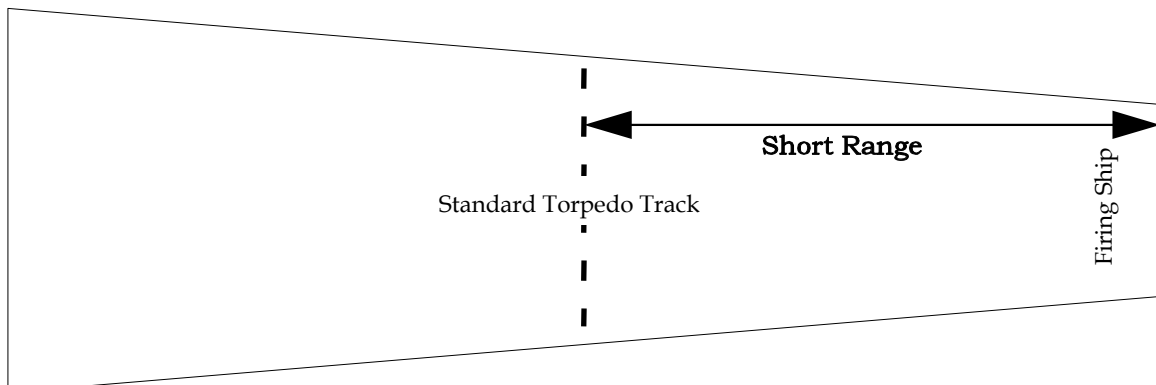


Structure: 

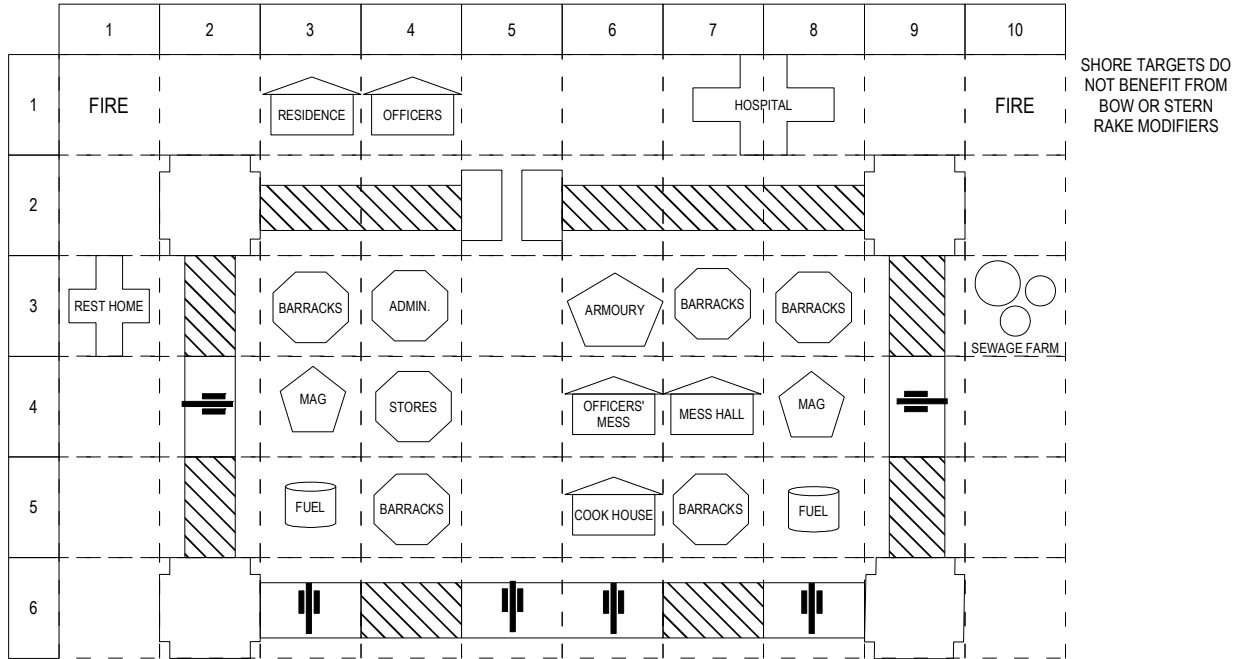
40	39	38	37	36	35	34	33	32	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	---	---	---	---	---	---	---	---	---

FIRE	FIRE	FIRE	EXP
1	2	3	!!!

## Standard Torpedo Template



## Bombardment Target #2 (Shore Bombardment)



<p>500 POINTS PER TARGET</p>	<p>1000 POINTS PER TARGET</p>	<p>2000 POINTS PER TARGET</p>	<p>-1000 FOR THE FIRST BOX HIT -2000 FOR THE SECOND -4000 FOR THE THIRD</p>
------------------------------	-------------------------------	-------------------------------	---

Structure: 

40	39	38	37	36	35	34	33	32	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	---	---	---	---	---	---	---	---	---

FIRE 1	FIRE 2	FIRE 3	EXP !!!
--------	--------	--------	---------

### Double Torpedo Template

