

A & A GAME ENGINEERING PRODUCT SUPPORT

Product Support sheets come in the following types:

- Clarifications – these are more general clarifications about game play in response to questions from players.
- Corrections and Amendments – these include corrections to errors in game data, typing errors, and mistakes in game play that have come to light. These may come in two alternatives:
 - applicable to the most recent edition.
 - applicable to previous editions. These items will all have been incorporated into the latest edition on sale.
- New Rules – These rules will have been developed in response to requests from players. They may also have been developed from House Rules (see below).
- House Rules and player suggestions. House rules that are tested and work well may be incorporated into the basic rules if the author(s) approve.

STATIONS MANNED AND READY II

ERRATA TO EDITION 1.0

DATE: 8 APRIL 2014

4.3 – Crew Tests

On page 12 there is an inconsistency that says that if the Squadron Commander is on board the test gets a +1 modifier, elsewhere in section 13.1 and in optional Rule G, it says, correctly, that if he is on board his Command Quality rating overrides the Crew Quality and is used instead.

The text in 4.3 should be replaced with:

This is a Crew Test (see above). If the Commander of the Squadron is on board then his Command Quality modifier is used instead of the Crew Quality.

7.2 – Ship Movement

Moving at minimum speed or less

Change the third sentence to read “A ship must move at minimum speed or less if it is ...”

7.5 – Collisions

In the third paragraph, change the text to read “... had moved at minimum speed or less during the previous turn, ...”

9.1 – Introduction (Action Phase)

There is a ‘typo’ in the second paragraph, which should read “marked” rather than “marled”.

These corrections have been implemented in the uploaded file on Wargame Vault named SMR2_MRB_WV_1_0b.

Underwater Critical Damage Table

There is an “operator error” (cut and paste mistake) in the Underwater Critical Damage Table in the “Helm” results area. This should read “As 15 / 12–14 / 11–15” (in other words “the row above”).
