
PERFIDIOUS ALBION

RULES SUPPORT PACKAGE

DATE: 9 APRIL 2014

Preamble

The Rules Support package incorporates the following items:

A set of Game Play Templates for

- Fort Targets
- Bombardment Target #1 – Commerce Raid
- Standard Torpedo Template
- Bombardment Target #2 – Shore Bombardment
- Double Torpedo Template
- Turning Circles and “Move Stick”

A Set of blank Ship Record Sheets.

PERFIDIOUS ALBION TEMPLATES

Forts

Arrows denote risk of Flash Fire to magazines.

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
|---|------|---|-----------|---|-------|-----------|---|-----------|---|------|
| 1 | FIRE | | | | | | | | | FIRE |
| 2 | | | | | | | | | | |
| 3 | | | BB 5 ↓ | | FF 3 | FF 3 ↓ | | BB 5 ↓ | | |
| 4 | | | 6 ↓ | | 6 | 6 ↓ | | 6 ↓ | | |
| 5 | | | MAG | | POWER | MAG | | MAG | | |
| 6 | | | | | | | | | | |

Structure:

| | | | | | | | | | | | | | | | |
|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|
| 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |
|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|

| | | | |
|------|------|------|-----|
| FIRE | FIRE | FIRE | EXP |
|------|------|------|-----|

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
|---|------|---|------|----------|----------|----------|----------|-------|---|------|
| 1 | FIRE | | | | | | | | | FIRE |
| 2 | | | | | | | | | | |
| 3 | | | E 2 | C 4 ↓ | C 4 ↓ | C 4 ↓ | C 4 ↓ | E 2 | | |
| 4 | | | 4 | 5 ↓ | 5 ↓ | 5 ↓ | 5 ↓ | 4 | | |
| 5 | | | TORP | MAG | MAG | MAG | MAG | POWER | | |
| 6 | | | | | | | | | | |

Structure:

| | | | | | | | | | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|
| 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |
|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|

| | | | |
|------|------|------|-----|
| FIRE | FIRE | FIRE | EXP |
|------|------|------|-----|

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
|---|------|---|----------|----------|---|-------|----------|----------|---|------|
| 1 | FIRE | | | | | | | | | FIRE |
| 2 | | | | | | | | | | |
| 3 | | Q | D 5 ↓ | D 5 ↓ | Q | Q | D 5 ↓ | D 5 ↓ | Q | |
| 4 | | 4 | 5 ↓ | 5 ↓ | 5 | 5 | 5 ↓ | 5 ↓ | 5 | |
| 5 | | | MAG | MAG | | POWER | MAG | MAG | | |
| 6 | | | | | | | | | | |

Structure:

| | | | | | | | | | | | | | | | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|
| 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|

| | | | |
|------|------|------|-----|
| FIRE | FIRE | FIRE | EXP |
|------|------|------|-----|

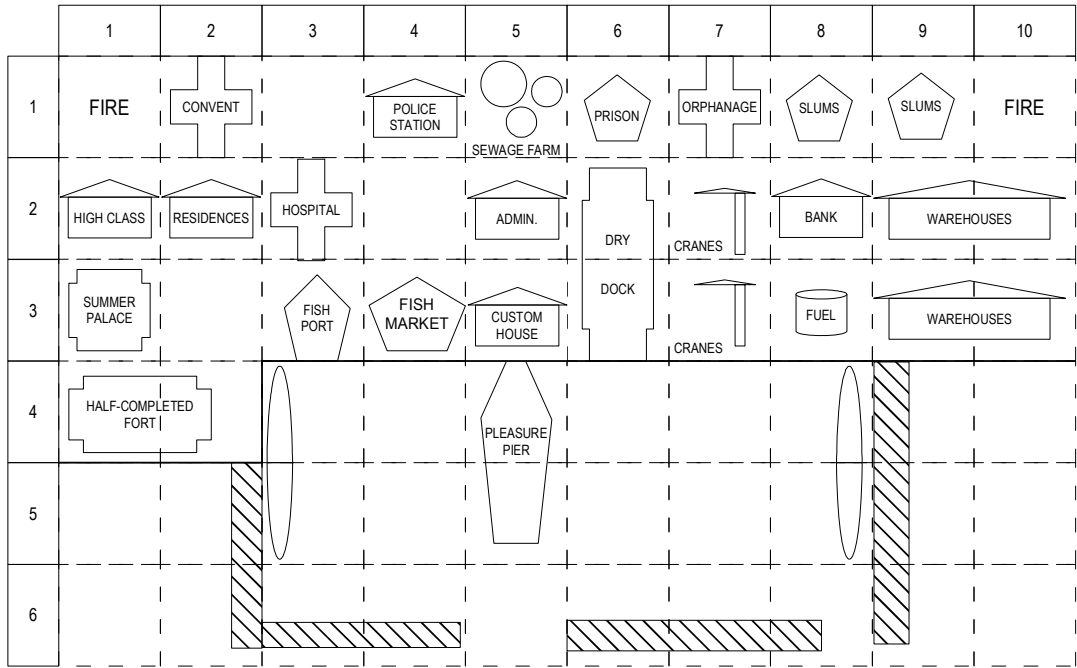
| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
|---|------|---|---|---|----------|-------|----------|---|---|------|
| 1 | FIRE | | | | | | | | | FIRE |
| 2 | | | | | | | | | | |
| 3 | | | | Q | A 6 ↓ | Q | A 6 ↓ | Q | | |
| 4 | | | | 5 | 6 ↓ | Q 6 | 6 ↓ | 5 | | |
| 5 | | | | | MAG | POWER | MAG | | | |
| 6 | | | | | | | | | | |

Structure:

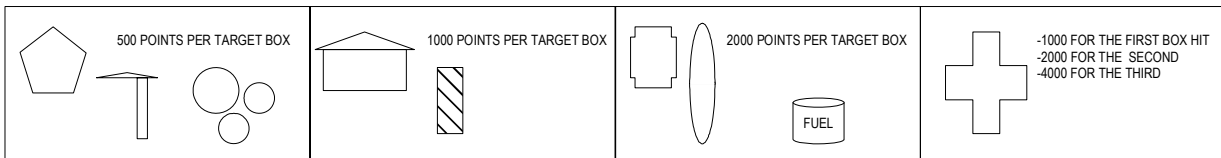
| | | | | | | | | | | | | | | |
|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |
|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|

| | | | |
|------|------|------|-----|
| FIRE | FIRE | FIRE | EXP |
|------|------|------|-----|

Bombardment Target #1 (Commerce Raid)



SHORE TARGETS DO NOT BENEFIT FROM BOW OR STERN RAKE MODIFIERS

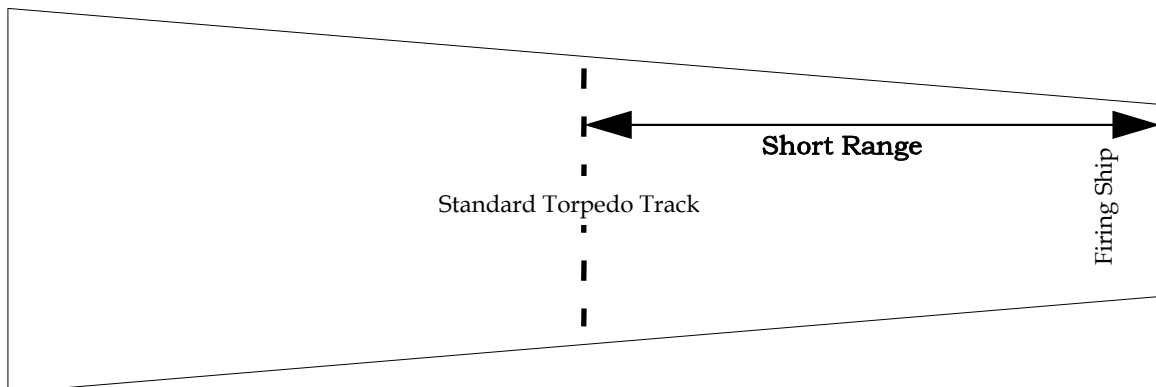


Structure:

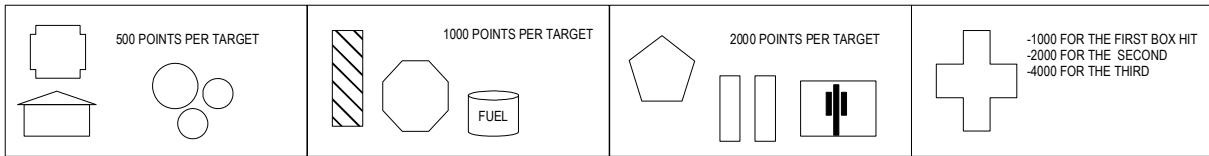
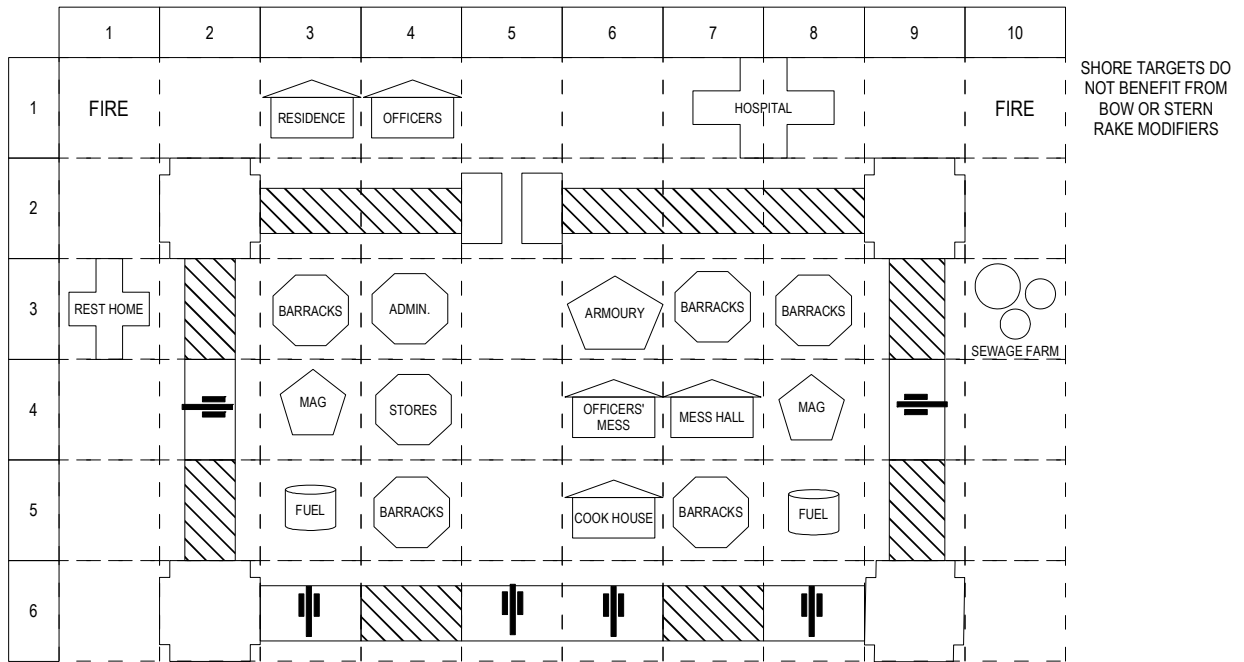
| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|
| 40 | 39 | 38 | 37 | 36 | 35 | 34 | 33 | 32 | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|

| | | | |
|------|------|------|-----|
| FIRE | FIRE | FIRE | EXP |
| 1 | 2 | 3 | !!! |

Standard Torpedo Template



Bombardment Target #2 (Shore Bombardment)



Structure:

| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|
| 40 | 39 | 38 | 37 | 36 | 35 | 34 | 33 | 32 | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|

| | | | |
|--------|--------|--------|---------|
| FIRE 1 | FIRE 2 | FIRE 3 | EXP !!! |
|--------|--------|--------|---------|

Double Torpedo Template

