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# *GRAND FLEET ACTIONS*

## *IN THE AGE OF SAIL*

RULES SUPPORT PACKAGE

DATE: 29 MARCH 2014

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### *Preamble*

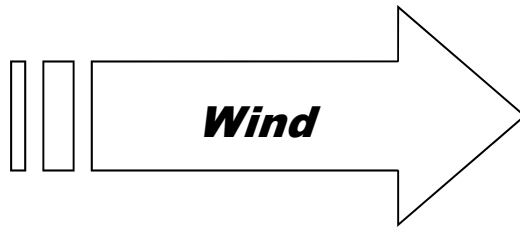
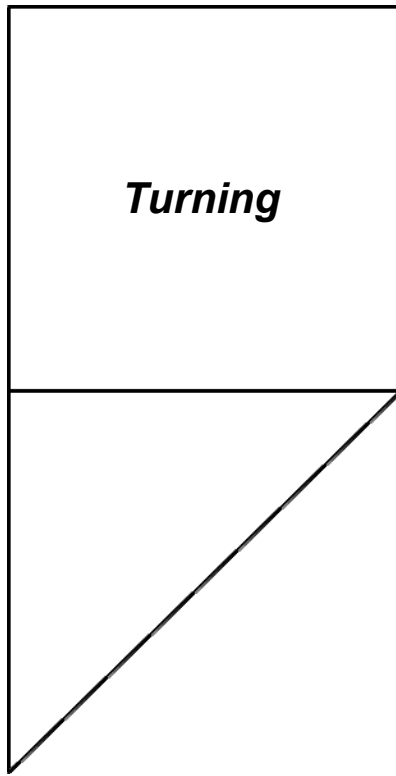
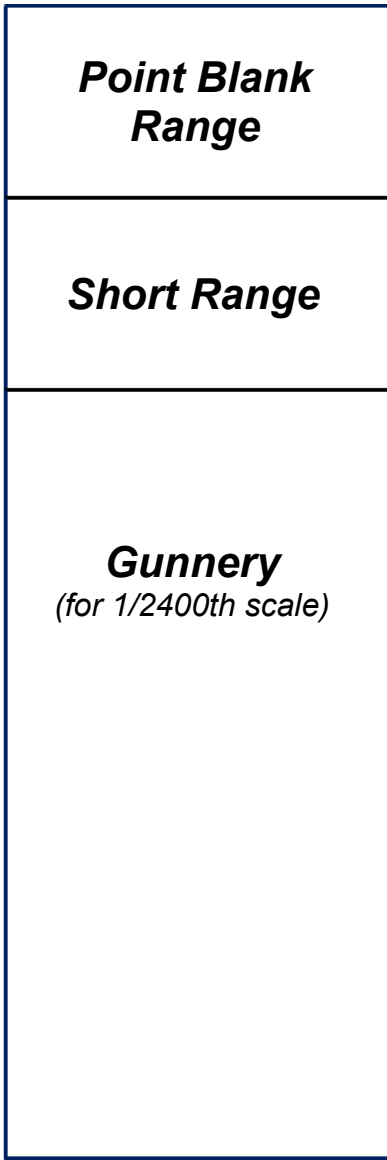
The Rules Support package incorporates the following items:

A set of Game Play Templates with:

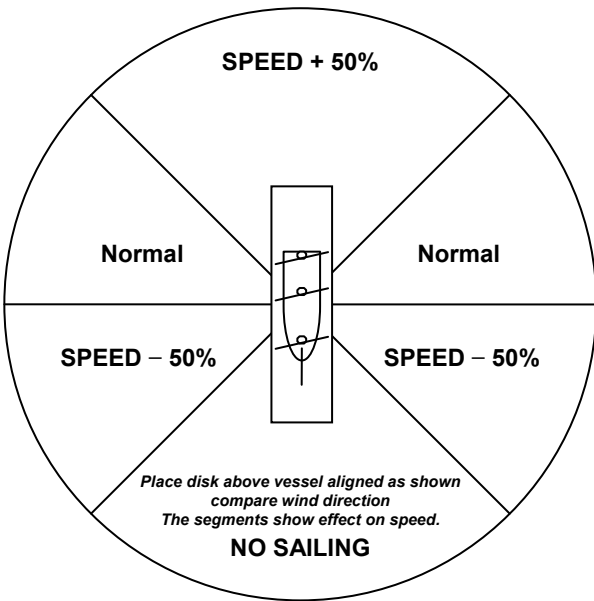
- A Gunnery template (for 1/2400 scale).
- A Turning Template.
- A Wind Arrow.
- A Sailing Template which determines speed based on the ship's course and the wind direction.
- Game Markers denoting Struck, Fouled, Prize, Sinking.
- Command Markers to place by the Squadron Flagships.

A Set of Ship Record Sheets.

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← Struck	← Prize	← Fouled	← Sinking
← Struck	← Prize	← Fouled	← Sinking
← Struck	← Prize	← Fouled	← Sinking
← Struck	← Prize	← Fouled	← Sinking



 Commander         .....		 Commander         .....	
 Commander         .....		 Commander         .....	
 Commander         .....		 Commander         .....	
 Commander         .....		 Commander         .....	

<i>Commander</i>			<i>Modifier:</i>		<i>Command radius:</i>	
<i>Ship name</i>	<i>Notes</i>	<i>Speed</i>	<i>Gunnery</i>	<i>Hull</i>	<i>Crew</i>	<i>Crew Quality</i>

<i>Commander</i>			<i>Modifier:</i>		<i>Command radius:</i>	
<i>Ship name</i>	<i>Notes</i>	<i>Speed</i>	<i>Gunnery</i>	<i>Hull</i>	<i>Crew</i>	<i>Crew Quality</i>

<i>Commander</i>			<i>Modifier:</i>		<i>Command radius:</i>	
<i>Ship name</i>	<i>Notes</i>	<i>Speed</i>	<i>Gunnery</i>	<i>Hull</i>	<i>Crew</i>	<i>Crew Quality</i>

Use the *Notes* box to record ships carrying Carronades with C, Frigates with F, and 'Handy' ships with H. Enter the ships' points values here as well. You can also mark Demoralised, Sunk or Struck ships here.