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# ***FOX TWO REHEAT !***

## **RULES SUPPORT PACKAGE**

DATE: 11 APRIL 2014

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### ***Preamble***

The Rules Support package incorporates the following items:

A Set of Aircraft Record Sheets for:

- 1 and 2 seat aircraft
- Larger aircraft

# 1 AND 2 SEATER AIRCRAFT RECORD SHEET

<b>Type:</b>					<b>Points Cost:</b>				
Airframe TL:	AS:	Mv C:	AB C:	DV C	Cli C:	Dive Sh:			
Systems TL:	VMin:	Mv L:	AB L:	DV L	Cli L:	Dive Stp:			
Dam:					CEIL:	Dive Pwr:			
<b>Crew:</b>	<b>Skills:</b>	<b>Guns:</b>		To Hit	# of D10s:	# of D6s:	Deplete	Deplete	<b>Dive Vert:</b>
		Arc:	# of Type:	Range:	Mod.:	(to hit)	(damage)	Normal	

P:		W:									Gun data is taken from the rules. The to hit modifier should allow for both the type and number of guns.
P:		W:									

**Stores:** E/I/P denotes location of the item and should be marked accordingly. Enter the name or type in the next box and optionally the number in the third box.

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Airframe TL:	AS:	Mv C:	AB C:	DV C	Cli C:	Dive Sh:			
Systems TL:	VMin:	Mv L:	AB L:	DV L	Cli L:	Dive Stp:			
Dam:					CEIL:	Dive Pwr:			
<b>Crew:</b>	<b>Skills:</b>	<b>Guns:</b>		To Hit	# of D10s:	# of D6s:	Deplete	Deplete	<b>Dive Vert:</b>
		Arc:	# of Type:	Range:	Mod.:	(to hit)	(damage)	Normal	

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Systems TL:	VMin:	Mv L:	AB L:	DV L	Cli L:	Dive Stp:			
Dam:					CEIL:	Dive Pwr:			
<b>Crew:</b>	<b>Skills:</b>	<b>Guns:</b>		To Hit	# of D10s:	# of D6s:	Deplete	Deplete	<b>Dive Vert:</b>
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